

HPCG Results on IA: What does it tell about architecture?

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SC14, HPCG BoF

HPCG performs well with

High memory BW

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High memory BW:

mostly technology constrained

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What architecture can do?

- Efficient caching
- Fast core-to-core communication
- High-radix network

IA HPCG Results – Single Node

Computer	HPCG perf. (GFLOPS)	Single-node HPCG perf. (GFLOPS)	Single-node Efficiency w.r.t. STREAM
TH2 ¹⁾	580,109	45.9	61%
SuperMUC ²⁾	83,261	10.8	93%
Edison ³⁾	78,644	15.0	100%
Occigen ⁴⁾	45,475	21.9	112%
1/3 of Stampede ⁵⁾	43,959	29.9	72%

- 1) Results from ISC14. STREAM BW 150 GB/s per Intel® Xeon Phi™ coprocessors. Intel® Xeon® processors were not used for computation, and their STREAM BW was excluded when computing BW efficiency.
- 2) Results from ISC14. STREAM BW 70 GB/s per node is used for BW efficiency.
- 3) STREAM BW 90 GB/s per node is used for BW efficiency.
- 4) STREAM BW 117 GB/s per node is used for BW efficiency.
- 5) Both Xeon processors and Xeon Phi coprocessors are used. 80 GB/s Xeon processor STREAM BW and 170 GB/s Xeon Phi coprocessor STREAM BW is used for BW efficiency

Very high Intel® Xeon® processor efficiency w.r.t. STREAM BW

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GS + SpMV loop fusion optimization → exceed memory BW limit
Newer generations with large LLCs show high efficiency
Cache matters for HPCG!

1.5x single-node performance in Stampede compared to ISC14

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1/6 of Stampede (ISC)	16,100	20.8	50%

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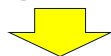
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Hybrid parallelization: higher Xeon Phi performance

Important at
coarser MG levels



Important at finer
MG levels



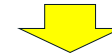
	Parallelism	Convergence (# iterations)
Level-schedule	$O(N^2)$	50 😊
Block-coloring (B-size blocks)	$O(N^3/B)$ 😊	56-66

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Architecture support for fine-grain synchronization →
Level-scheduling → Keep convergence → Reduce all-reduce time

Find more technical details at our paper presentation on Thu 2:30pm

Efficient Shared-Memory Implementation of HPCG Benchmark and Its Application to Unstructured Matrices

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+Georgia Institute of Technology, USA

#National University of Defense Technology, China

Multi-node Results Analysis

Computer	# of Nodes	# of MPI Ranks	MPI Parallel. Efficiency	All-reduce time ¹⁾	Halo wait time
TH2	15,360	46,080	82%	8.4%	~9.5% ²⁾
SuperMUC	9,216	18,432	84%	12.9%	3.8%
Edison	5,555	11,110	95%	1.9%	3.4%
Curie thin ³⁾	5,003	80,048	91%	11%	N/A
Occigen	2,082	4,164	N/A	5.9%	5.4%
1/3 of Stampede	2,048	6,144	72%	22.0%	4.7%

Very high parallelization efficiency from Cray Aries network with Dragonfly topology

- 1) Average all-reduce time. Includes load-imbalance
- 2) From a 7680-node run.
- 3) CEA implementation

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High scalability using pure-MPI parallelization with Bullx MPI
Pure-MPI: better cache locality, easier to program

- 1) Average all-reduce time. Includes load-imbalance
- 2) From a 7680-node run.
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Discussion

- Penalize slower convergence ($\sim 10\%$) with more MPI ranks per processor
- Allow MPI-like decomposition in OpenMP
- Penalize prime number of nodes
- Flexible decomposition for heterogeneous computing (e.g., Stampede)
- Make input less regular
- Report halo exchange time
- Measure power and compare with HPL to see energy proportionality

- ...

Summary: HPCG benefits from

- High BW memory
- Caches (with fusion optimization)
- Fast core-to-core communication
- High-radix low-diameter network

Intel Optimized Technology Preview for HPCG

<https://software.intel.com/en-us/articles/intel-optimized-technology-preview-for-high-performance-conjugate-gradient-benchmark>

Xeon and Xeon Phi versions

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Q&A